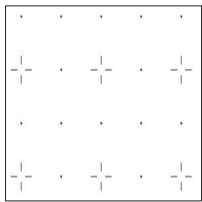


Maya® Paper

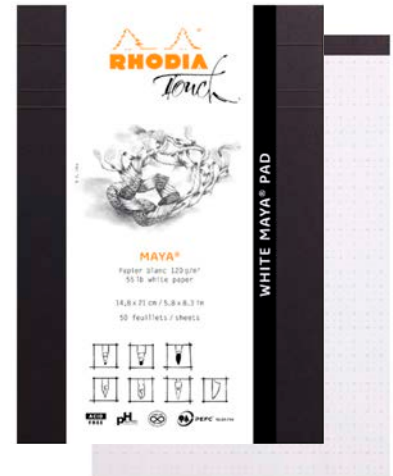
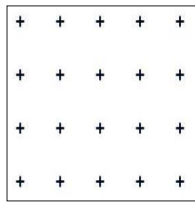
Maya® is a cellulose based paper, perfectly smooth on both sides. Its highly resistant surface allows ink to dry rapidly and will also withstand repeated scratching and erasing without pilling. This paper is acid-free and PH-neutral. Vegan friendly.

- **Sheets/Pages: 50/100**
- **Paper/Color: 120g/Smooth white, grey or black**
- Top staplebound
- Black card cover
- Microperforated sheets

Cross'n'Dot



Cross



White Maya® Pad

This cellulose-based 55 lb white Maya® paper is perfectly smooth on both sides. It is particularly well suited for detailed pencil, felt tip, graph liner and nib drawings. Its highly resistant surface allows ink to dry rapidly and will also withstand repeated scratching and erasing without pilling. This paper is acid-free and PH-neutral. Vegan friendly.



Grey Maya® Pad

This deep dyed cellulose-based 55 lb grey Maya® paper is perfectly smooth on both sides. It is particularly well suited for detailed pencil, felt tip, graph liner and nib drawings. Its highly resistant surface allows ink to dry rapidly and will also withstand repeated scratching and erasing without pilling. This paper is acid-free and PH-neutral. Vegan friendly.



Black Maya® Pad

This deep dyed cellulose-based 55 lb black Maya® paper is perfectly smooth on both sides. It is particularly well suited for detailed pencil, felt tip, graph liner and nib drawings. Its highly resistant surface allows ink to dry rapidly and will also withstand repeated scratching and erasing without pilling. This paper is acid-free and PH-neutral. Vegan friendly.

Description	Size	Reference	Min. Order	List ea.
Maya Pad-White - Cross'n'Dot - 50 Sheets	A5	116103C	1	\$ 17.00
Maya Pad-White - Cross'n'Dot - 50 Sheets	A4+	116105C	1	\$ 30.00
Maya Pad-Grey - Cross'n'Dot - 50 Sheets	A5	116107C	1	\$ 17.00
Maya Pad-Grey - Cross'n'Dot - 50 Sheets	A4+	116109C	1	\$ 30.00
Maya Pad-Black - Cross - 50 Sheets	A5	116111C	1	\$ 17.00
Maya Pad-Black - Cross - 50 Sheets	A4+	116113C	1	\$ 33.00